

Presentation Seminar

> Yamada TARO

Outline

Introduction

Materials

Camp Theory

Game Theory
Inserting a figure into
Beamer

C = = = |...=! = =

Presentation Seminar

Yamada TARO

Toyama Prefectural University

July 16, 2020



Outline

Presentation Seminar

> Yamada TARO

Outline

Introductio

Materials

Game Theory Inserting a figure int

C = = = |...=! = =

- Introduction
- Background Material
- Conclusion



Introduction

Presentation Seminar

> Yamada TARO

Outlin∈

Introduction

Backgroun

iviateriais

Inserting a figure in Beamer

Conclusion

...



Game Theory

Presentation Seminar

> Yamad TARC

Outline

Introductio

Materials
Game Theory

Inserting a figure into Beamer

Conclusi

$$p_i^{a_i(t-1)}(t) = \frac{e^{\frac{1}{\tau}U_i(a(t-1))}}{e^{\frac{1}{\tau}U_i(a(t-1))} + e^{\frac{1}{\tau}U_i(\hat{a}_i, a_{-i}(t-1))}}$$
(1)

As mentioned before, equation (1) expresses the value of \cdots

Definition 1: Potential Games

Type your definition inside this block.

Definition 2

You may use blocks to display your definitions.

Theorem1

isn't it easier using Beamer?.



Figure1

Presentation Seminar

> Yamada TARO

Dutlin

Introductio

Backgroun

Game Theory

Inserting a figure into Beamer

Conclusion

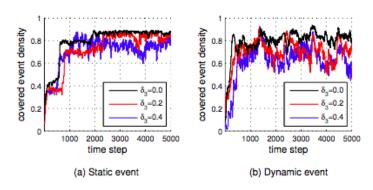


Figure 1: Graph



Conclusion

Presentation Seminar

> Yamada TARO

Outline

Introductio

Materials

Game Theory

Inserting a figure int Beamer

Conclusion

Conclusion

Use an alertblock if you want one for your conclusion.